**Meeting Minutes**

**Location:** Skype

**Time/Date:** 7pm 07/08/2016

**Attendees**

Nathan Ashleigh Josh

Members not in attendance included

Feng Pierce (could not be contacted/Acute Hayfever)

**Agenda**

* Progress
  + Ashleigh
    - Tutorial Level assets not all ready by the end of the week
  + Nathan
    - Industrial Level completable
  + Josh
    - Lighting 60% done 🡪 still needs HUD lights and outside lights

**Other Notes**

* Next meeting Monday 12pm (sub meeting for those who didn’t attend previously)